

# CV

**Name:** Jon Thorsteinn Johannsson  
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**Education:** M.Sc.IT  
**Born:** 16.09.1977  
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**Portfolio:** nanobot.dk

## RELEVANT WORK EXPERIENCE

- 2011 - 2010 Head of Explorative IT & Magic, Future Navigator ApS, Copenhagen**
- Project management, management and training of new employees.
  - Project planing, needs analysis, concept development, design and problem solving.
  - Research, future studies, future based idea development and consulting.
  - Setup of books and course materials as well as planing and conducting workshops.
  - Visualization, software development, web, DTP, creating prototypes, authoring and translations.
- 2010 Visualization expert and software developer, Future Navigator ApS, Copenhagen**
- Visualization, 2D/3D graphics, game/software development, web, DTP and creating prototypes.
  - Participation in company workshops and development of future endeavours.
- 2009 - 2008 IT-Specialist, Thyboron Trawldoor A/S, Thyboron**
- Project management, needs analysis, concept development, design and problem solving.
  - 3D graphics for CD-ROM, web, virtual prototypes and presentation videos.
  - Development and programming (AS3/XML/HTML/CSS) for CD-ROM/Web.
  - Authoring and translations, as well as DTP for print and internal documentation.
  - 3D CAD-conversions for rapid-prototyping (3D printing of plastic prototypes) for R&D.
  - On-location product development at e.g. customers in the USA and at a SINTEF research facility.
- 2007 - 2006 Multimedia designer, Vest-fiber ApS, Tarm**
- Graphic design, DTP and design of the company's and its subsidiaries' websites.
  - Programming (PHP/HTML).
  - Translations.
- 2006 - 2005 Student teacher, Aarhus University, Aarhus**
- Teaching the use of 3D modelling in design- and concept development (10-30 students pr. team).
  - Preparation and authoring of educational material.
- 2006 - 2005 Demo pilot, CAVI, Alexandra Institute, Aarhus**
- Taking care of and using virtual TV-studio (real-time 3D and blue screen) facilities.
  - Taking care of and using 3D panoramic cinema facilities.
  - Presenting to, educating and lecturing for groups in the range of 4-60 international visitors.
  - Participating in and hosting interdisciplinary workshops between CAVI and other educational-institutions and organizations.
- 2004 - 2002 Multimedia designer, DMMD / LMC, Silkeborg**
- Graphic design (2D/3D graphics) for vehicle decorations, convention-stalls and print.
  - Web-design and CD-ROM production.
  - Programming (JavaScript/AS/Lingo/PHP/HTML)
  - Visiting potential customers abroad, on-site convention support and development for customers.
- 2002 - 1999 Multimedia designer, GAIA Aid Foundation, Brande**
- Concept development, design and modelling of virtual 3D worlds for web and CD-ROM.
  - Programming (Lingo/PHP/HTML).

## OTHER WORK EXPERIENCE

2005	Bartender and bouncer	Fatter Eskild I/S, Aarhus
2003	Service assistant	ISS Food Hygiene A/S, Esbjerg
2002	Interpreter (Danish - Icelandic)	Tolkekontoret, Kolding
2001 - 2000	Factory worker	Puratos Nordic A/S, Vejle
1999 - 1998	Factory worker	Vestas Wind Systems A/S, Lem
1997 - 1996	Window cleaner	Jensen's Rengøring, Skjern
1996 - 1986	Advertisement graphics, store clerk, delivery man, landscaping gardener, construction worker, farmhand	Various companies, Iceland

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## RELEVANT HIGHER EDUCATION AND COURSES

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- 2011**      **Project Management, Copenhagen Business College, Copenhagen**
- 2010**      **Master Of Business Leadership (1/5), Next Generation Leaders - The Will To Lead,**  
KF Andersen Leadership Academy
- 2008**      **M.Sc.IT in Multimedia, Aarhus University, Aarhus** (DAIMI, NAT and IMV, HUM)  
*Master's Thesis: "3D graphics as a conceptualization tool for collaborative Computer Aided Design".*  
Completed with 10 on the new grade scale.
- 2004**      **BSc. in Medialogy, Aalborg University, Esbjerg** (Engineering-, Nature- og Health.sc. Faculty, NAT)
- 2002**      **Multimedia designer (AK), Aarhus Business College, Aarhus**

## OTHER EDUCATION AND COURSES

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- 1999      Highschool supplementary courses (GSK) in physics, chemistry and mathematics, VUC Aarhus
- 1998      Handelling of epoxy- and toxic chemicals (AMU), AMU Center, Ry
- 1998      Higher Preparatory Examination (HF), Vestjysk Gymnasium Tarm
- 1996      Higher Preparatory Examination (natural sciences), Fjölbautarskólinn Ármúla, Iceland

## POSITIONS OF TRUST AND ORGANIZATIONAL EXPERIENCE

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- 2006 - 2004**    **Dormitory Residents Society "Hejrerne", Hejredals dormitory, Aarhus**  
Board Member, Treasurer, Webmaster, PR.
- 2003 - 2002**    **The Students' Council DSR-SE, Aalborg University, Esbjerg**  
Board Member, Executive Committee, Activities Committee, Convention Representative, PR.
- 1999 - 1996**    **Danish AFS International Youth Exchange, Ringkøbing Fjord**  
Board Member, Secretary, Language School Manager.

## LANGUAGE SKILLS

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<b>Danish</b>	Native or bilingual proficiency (S-5)	<b>German</b>	Elementary proficiency (S-1)
<b>English</b>	Native or bilingual proficiency (S-5)	<b>Scandinavian</b>	Limited working proficiency (S-2)
<b>Icelandic</b>	Native or bilingual proficiency (S-5)		

## SKILLS

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<b>Primary:</b>	<b>Secondary:</b>	<b>Tertiary</b>
Ideation, Research & development, Prototyping, 3D/2D/Video (Max, Maya, Vue, Photoshop, Illustrator)	Project management, PR, DTP (Indesign), Web (Flash, Flash Catalyst, DreamWeaver, CMS)	Training, Workshops, Game design, Support, Programming (HTML, CSS, PHP, MySQL, XML, AS3/Flex)

## PERSONALITY PROFILE

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My friends and colleagues consider me to be an extrovert, sociable and energetic person. This is partly due to my recreational pursuits and interests, which include pen and paper role playing, a private think tank, my own art, architecture and design, as well as an unquenchable curiosity. I have also volunteered at the Skanderborg festival, am a cofounder of a charitable foundation (gaia-foundation.dk) and participate in workshops on innovation, sustainable entrepreneurship and constructive futurism. I am interested in sustainable resource utilization, green technology, the environment, the space industry, leadership, IT, design, architecture, computer games, cinema, books, robots, arts and crafts, good ideas and interesting people.

I admire people with a "can do" attitude and it is my ambition to develop or build something that will make the World a better place and that I can proudly present to others. Therefore my motto is: ANYTHING is possible.

## REFERENCES

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Forwarded on request